

# Air Force Institute of Technology

*Integrity - Service - Excellence*

## Solutions Analysis for Helicopter Brownout



9<sup>th</sup> SE Conference  
Oct 2006

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**U.S. AIR FORCE**

## Overview

### ■ Background (Helicopter Brownout)

### ■ Requirements

- Mishap Analysis
- Operational Tasks



### ■ Solutions Analysis

### ■ Conclusion



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## Report Documentation Page

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# Hovering Flight

Not as easy as it looks



## Flight Controls

Main Rotor Thrust Axis

Main Rotor Thrust Magnitude

Directional Control Inputs (Anti-Torque)

Changing flight dynamics during approach to hover require large control inputs

All 3 Controls are Interdependent



## Flight Regime

Static Instability

Dynamic Instability

Constant Perturbations

Detect Aircraft Position & Motion State

Assess Desired vs. Actual State

Continuous Control Loop

Make Control Inputs

Pitch + Power ≠ Aircraft Control

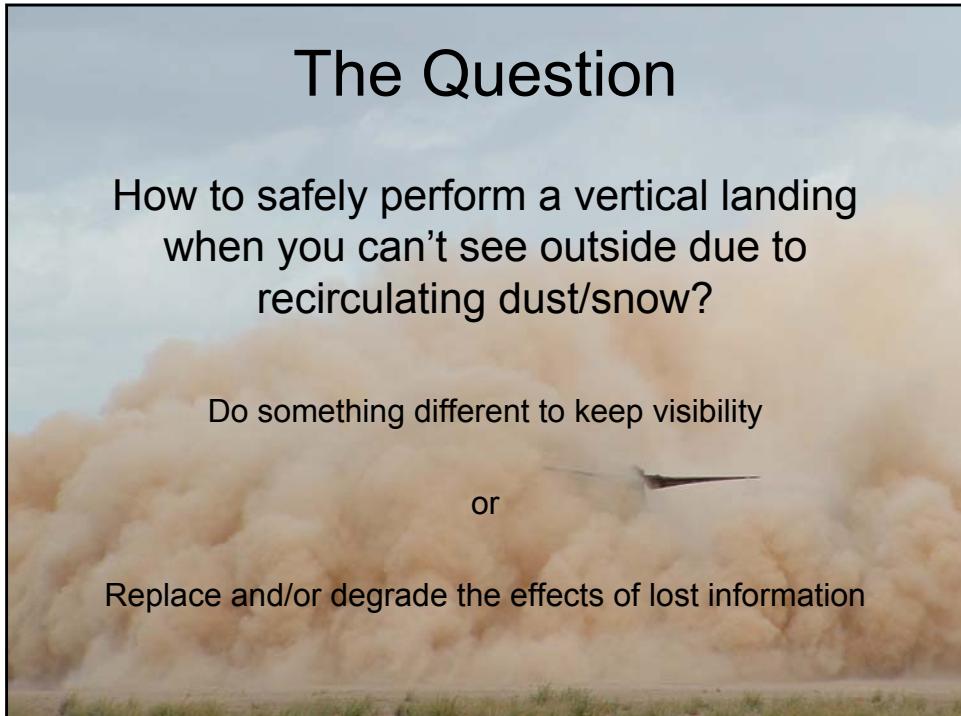
# The Question

How to safely perform a vertical landing when you can't see outside due to recirculating dust/snow?

Do something different to keep visibility

or

Replace and/or degrade the effects of lost information



## Do Something Different to Keep Visibility



- Land fast to stay ahead of the dust cloud
  - Requires suitable long flat/smooth LZ
  - Requires High Decel Rates at touchdown
  - Dependent on surface winds
  - Aircraft Specific
    - Allowable Landing Attitude (Deceleration)
      - H-60, H-46, H-47 **Good** (Tail Wheels)
      - MH-53M, **Bad** (No Tail Wheels)
  - May or may not work out well in formation

## Do Something Different to Keep Visibility



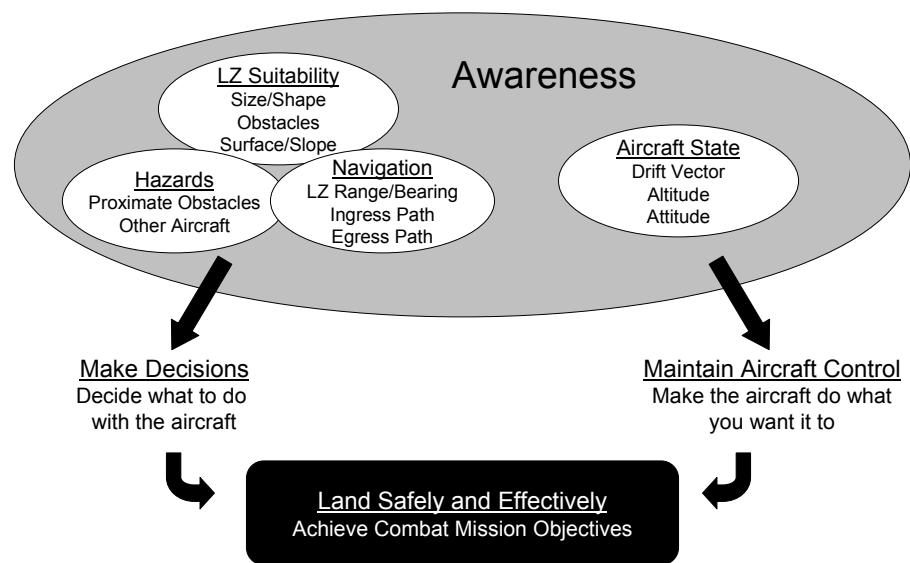
Sometimes it works...

## Do Something Different to Keep Visibility



Sometimes it doesn't work

## Replacing Lost Information (and degrading loss of capability)



# Replacing Lost Information

(and degrading loss of capability)

- **Aircraft Navigation Systems**
  - GPS/INS, Doppler, Radar Altimeter
  - Mission Computer (Waypoint Navigation)
- **Low Speed Aircraft Control Symbology**
  - Drift Vector, Vertical Velocity, Altitude, Heading, etc.
- **Geospatial Information (What's out there?)**
  - Digital Map (Imagery, Terrain, etc.)
  - Sensor Information (FLIR, Radar, etc.)
- **Reduced Aircraft Control Workload**
  - Stability Augmentation
  - Self Contained Approach Guidance
  - Coupled Approach/Hover Capabilities



What can be done to improve the situation?

## Mishap Analysis

Long known problem, just more prevalent

- 33 Identified USAF Mishaps (1971 – 2006)
  - Loss of effective visibility causal
  - Landing/Takeoff phase of operations
  - HH-3E, MH-53H/J/M, HH-60G & UH-1F
- Mishap Costs
  - \$72M Total pre 9/11 (30 Years)
  - \$72M Total post 9/11 (5 Years)
  - DoD Costs estimated at \$100M per year
- Mishap Factors
  - Inadequate Aircraft Control
  - Undetected Surface Hazards
  - Undetected Lateral Obstacle



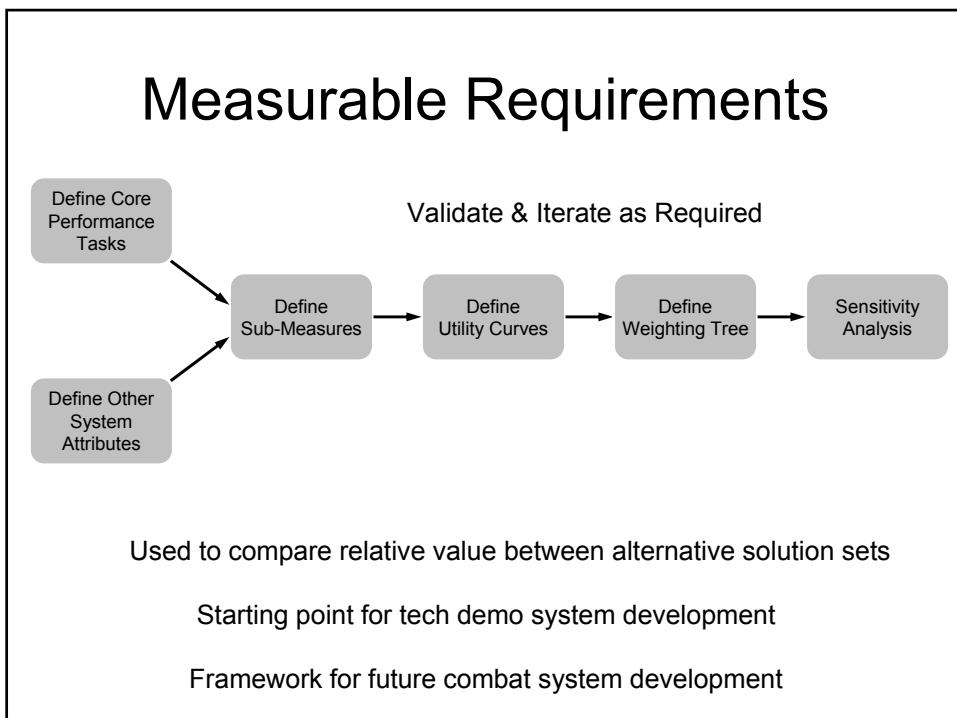
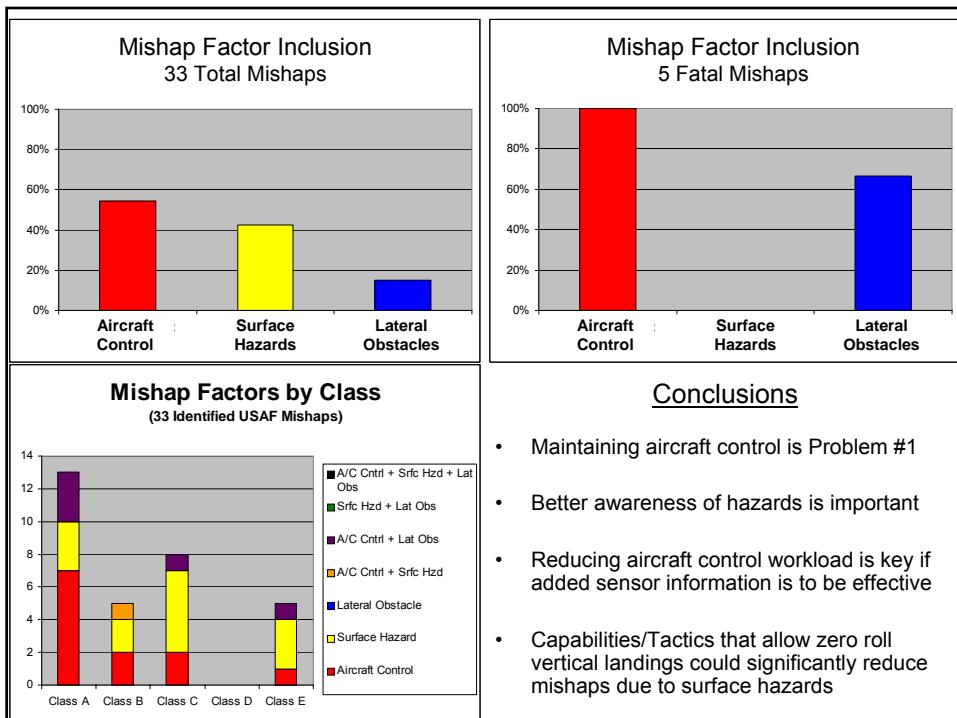
1980 - Desert One (Operation Eagle Claw)  
Failed rescue of American hostages, Iran



CSAR-X (~\$45 Million)



CV-22 (\$80+ Million)

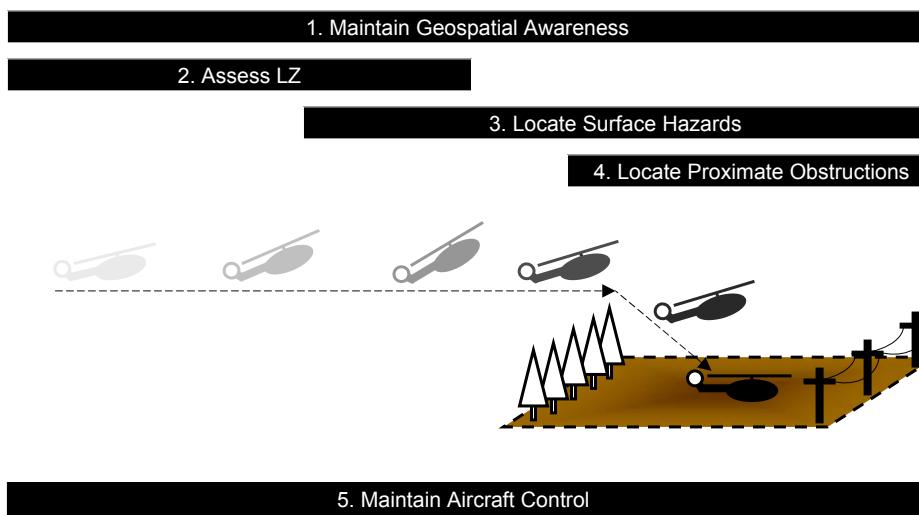


# Major Tasks & Attributes

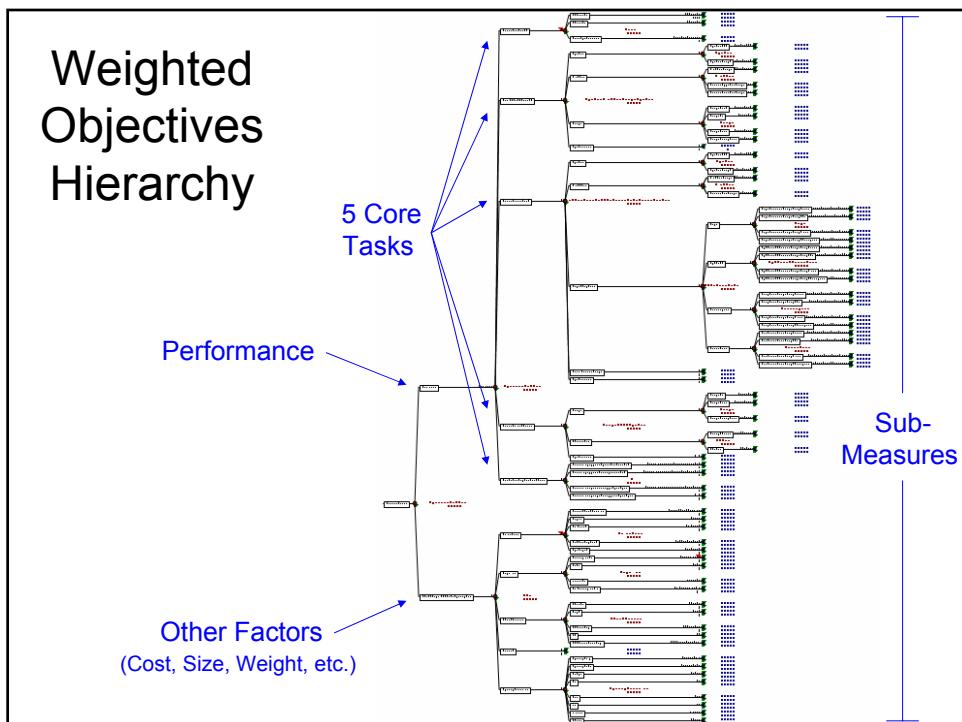
- Core Operational Tasks
  - Maintain Geospatial Awareness of Intended Landing Point
  - Confirm LZ Size & ID/Refine Landing Point
  - Locate Surface Hazards
  - Locate Proximate Obstructions
  - Successfully fly to safe landing point and land/hover as required
- Other Requirements (System Attributes)
  - Human Factors
  - Programmatic
  - Physical Characteristics
  - Sustainability
  - Operating Environment

*Note: Related requirements sources: AFSOC No/Low Visibility ICD, Cable Warning/ Obstacle Avoidance ICD, CSAR-X CDD*

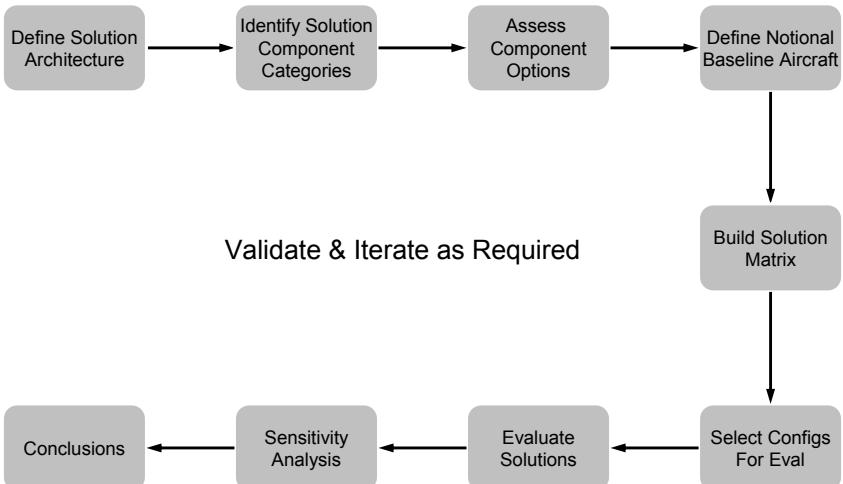
## Core Operational Tasks (OV-5) Execution Timeline



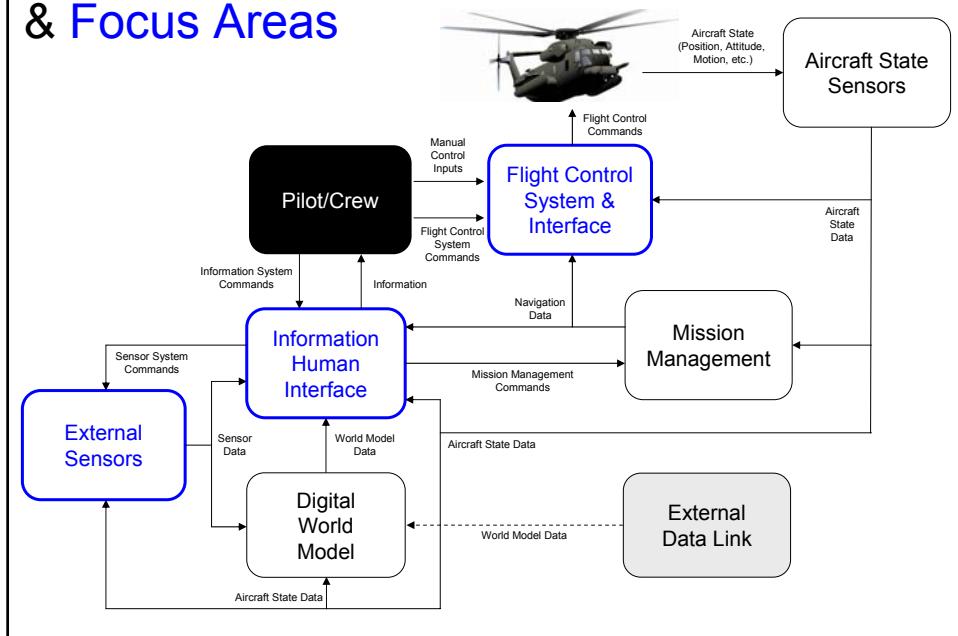
## Weighted Objectives Hierarchy



## Solutions Analysis Process Overview



# Objective System Architecture (SV-1) & Focus Areas



## The Notional Baseline Aircraft



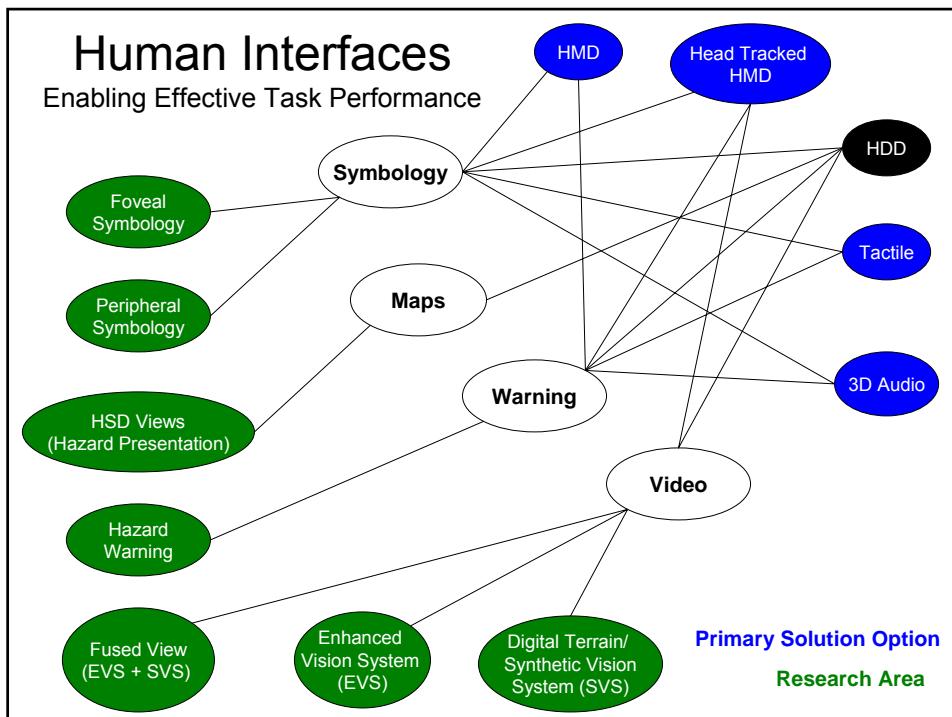
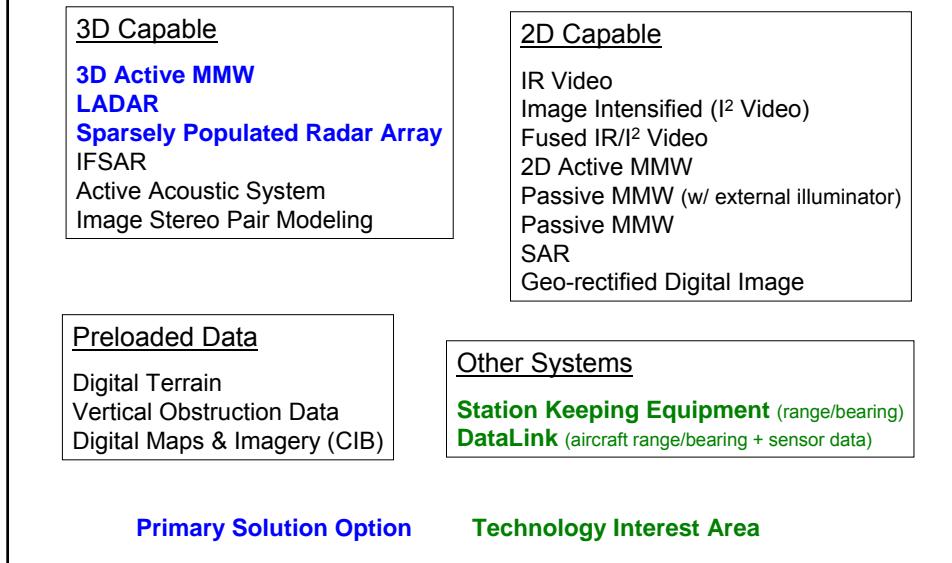
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INS/GPS
Turreted FLIR
Radar Altimeter
Digital World Model (Digital Map)
Mission Computer / Flight Director
Automatic Flight Control System (Waypoint Nav & Coupled Approach)
Cockpit Digital Displays (VSD/HSD)

# External Sensors

## Range, Resolution, Penetration



# Aerodynamics & Flight Controls

## Effective Aircraft Control

### Manual Aircraft Control

Self Contained Approach Guidance

**Improved Low Speed Stability** (Handling Qualities)

Performance Based Flight Controls

Approach Guidance with Enhanced Obstacle Avoidance

### Coupled Aircraft Control

Coupled Hover

Coupled Approach

**Coupled Approach with Enhanced Obstacle Avoidance**

### Aerodynamics

Modeling & Simulation

Visible Null Areas (H-101 & H-53E)

**Primary Solution Option**

Research Area

### Flight Controls

No Addition

Improved Aircraft Handling Qualities

Coupled Approach with Enhanced Obstacle Avoidance

Coupled Approach with Enhanced Obstacle Avoidance + Improved Aircraft Handling Qualities

### Sensors

No Addition

Sparse Array

MMW

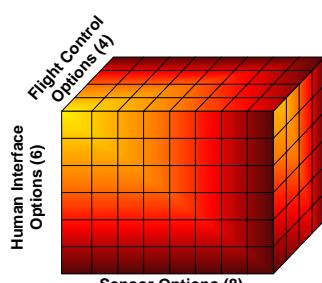
LADAR

Sparse Array + MMW

Sparse Array + LADAR

MMW + LADAR

Sparse Array + MMW + LADAR



**Solution Configuration Matrix of 192**

### Human Interface

No Addition

Helmet Mounted Display (Symbology)

Head Tracked HMD (Video & Symbology)

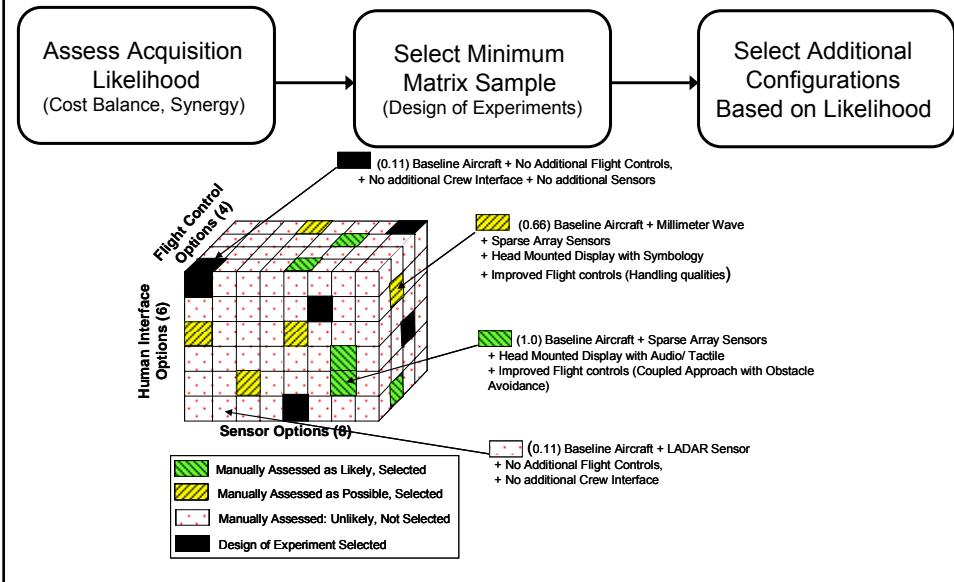
3D Audio & Tactile

HMD + 3D Audio/Tactile

Head Tracked HMD + 3D Audio/Tactile

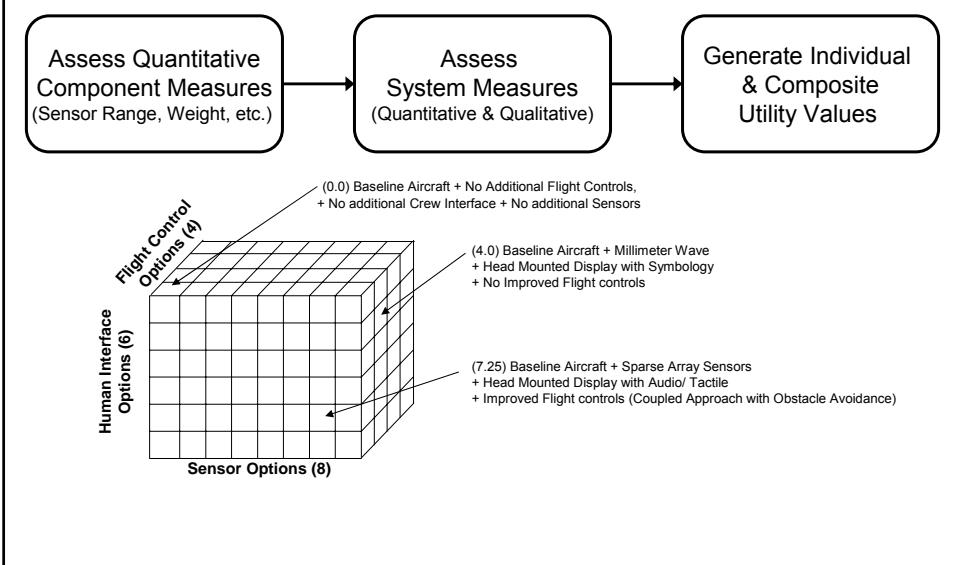
## Selecting Solution Configurations for Evaluation

Resource/Time Constrained (Can't Assess all 192)



## System Configuration Assessment

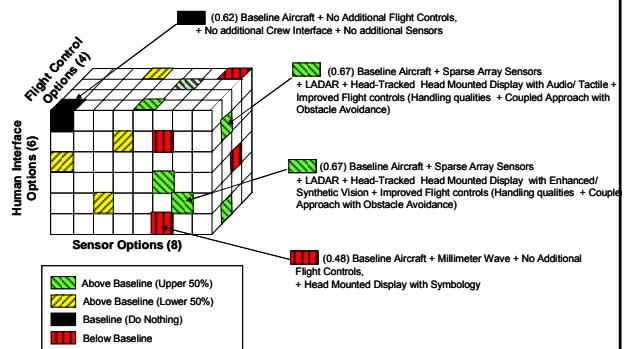
Generating Relative Solution Value



## Evaluate Solutions

### Sensors

- Millimeter Wave System
  - Low Task Performance
  - High Cost & Size/Weight
- Sparse Array
  - Moderate Task Performance
  - Low Cost & Size/Weight
- LADAR
  - High Task Performance
  - High Cost & Size/Weight



### Human Interfaces

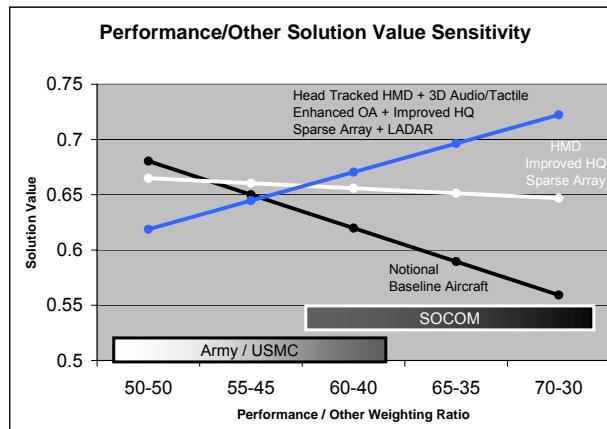
- Head Tracked HMD
  - Slim Benefit in High Cost Solutions
  - Slim Penalty in Low Cost Solutions
- 3D Audio/Tactile
  - Penalty in Low Cost Solutions
  - Neutral in High Cost Solutions
  - High Cost for Stereo ICS

### Flight Controls

- High Benefit
  - Improved Handling Quality -> Enhanced Ops
  - Both > Either

## Sensitivity Analysis

Performance vs. Other Factors (Cost, Weight, Etc.)

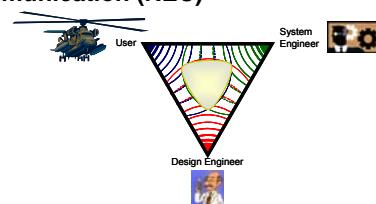


## Helicopter Brownout Conclusions

- High Performance System (SOF)
  - Sparse Radar Array + LADAR Sensors
    - Fusion Processing & Persistent 3D World Model
  - Head-tracked Helmet Mounted Display
    - Symbology
    - Enhanced and/or Synthetic Vision
- Lower Performance System (Conventional)
  - Sparse Radar Array
  - Helmet Mounted Display (Symbology)
- Flight Control Systems & Guidance
  - Handling Qualities
  - Flight Directed & Coupled Approach Capabilities
  - Assess and Develop per Aircraft MDS
    - Tiltrotor vs. Helicopter Issues
    - Digital FCS vs. Augmented Mechanical Controls

## SE Wisdom

- **Clear measurable requirements are the most useful in situations when they are hardest to generate**
- **There is nothing more potentially complicated than a blank sheet of paper**
  - It is impossible to effectively consider and choose from an infinite number of design options when developing a new system
  - Overcome analysis paralysis with active management and hard decisions to create a manageable number of potential solutions
- **Use systems engineers with actual ops experience**
  - Operate in the Region of Effective Communication (REC)



Questions?

